

# Introduction to Kernel Methods

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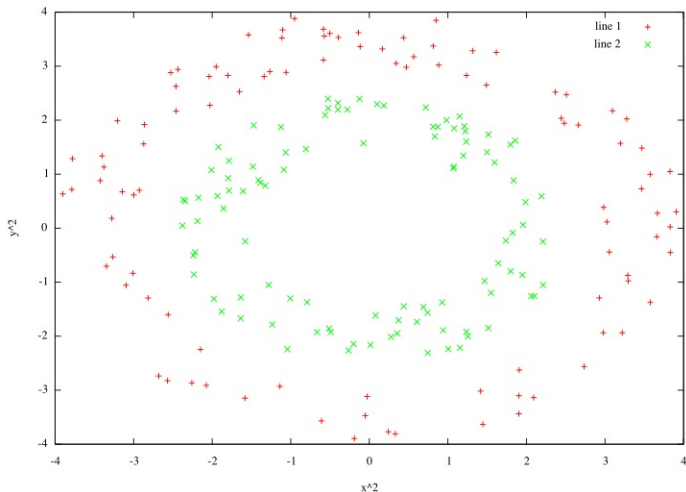
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# Outline

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  - Mapping the input space to the feature space
  - Calculating the dot product in the feature space
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# Problem 1

How to separate these two classes using a linear function?

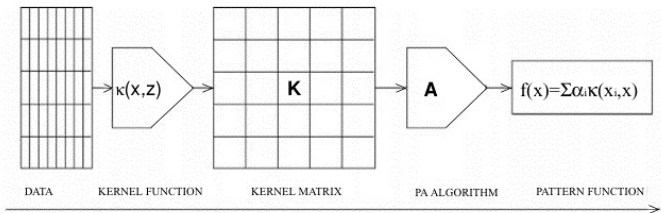


How to do symbolic regression?

$$\Sigma = \{A, C, G, T\}$$

$$\begin{array}{lll} f : & \Sigma^d & \rightarrow \mathbb{R} \\ & ACGTA & \mapsto 10.0 \\ & GTCCA & \mapsto 11.3 \\ & GGTAC & \mapsto 1.0 \\ & CCTGA & \mapsto 4.5 \\ & \vdots & \vdots \\ & \vdots & \vdots \end{array}$$

# The Process

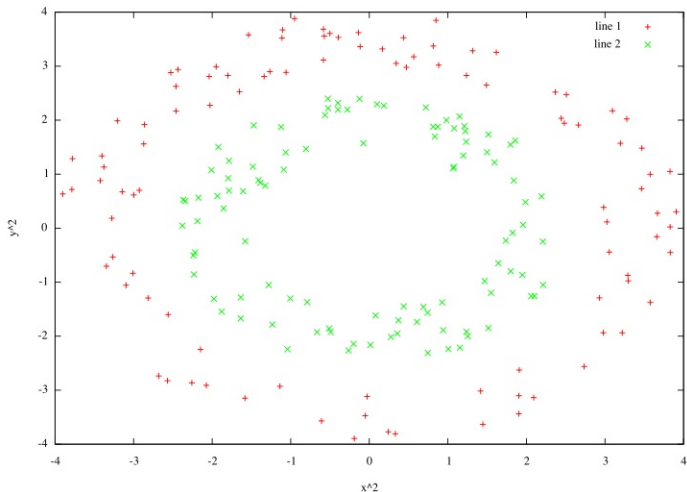


# The Approach

- Data items are embedded into a vector space called the feature space
- Linear relations are sought among the images of the data items in the feature space
- The pattern analysis algorithms are based only on the pairwise dot products, they do not need the actual coordinates of the embedded points
- The pairwise dot products in the feature space could be efficiently calculated using a kernel function

# Problem 1

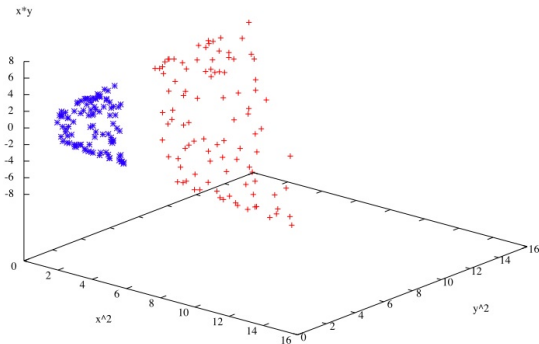
- How to separate these two classes using a linear function?



- Map to  $\mathbb{R}^3$ :

$$\phi : \mathbb{R}^2 \rightarrow \mathbb{R}^3$$

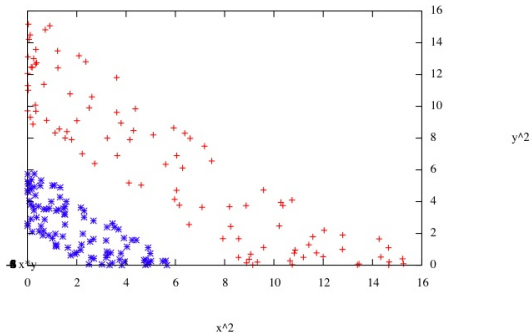
$$(x, y) \mapsto (x^2, y^2, xy)$$





- Map to  $\mathbb{R}^3$ :

$$\begin{aligned}\phi : \mathbb{R}^2 &\rightarrow \mathbb{R}^3 \\ (x, y) &\mapsto (x^2, y^2, xy)\end{aligned}$$



# Input space vs. feature space

The Kernel  
Approach to  
Machine  
Learning

The Kernel  
Trick

Mapping the input  
space to the feature  
space

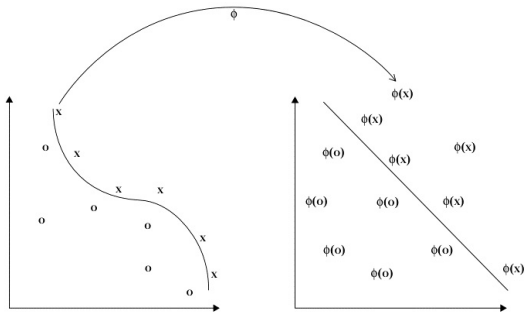
Calculating the dot  
product in the  
feature space

A Kernel  
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## Dot product in the feature space



$$\begin{aligned}\phi : \mathbb{R}^2 &\rightarrow \mathbb{R}^3 \\ (x_1, x_2) &\mapsto (x_1^2, x_2^2, \sqrt{2}x_1x_2)\end{aligned}$$



$$\begin{aligned}\langle \phi(x), \phi(z) \rangle &= \left\langle (x_1^2, x_2^2, \sqrt{2}x_1x_2), (z_1^2, z_2^2, \sqrt{2}z_1z_2) \right\rangle \\ &= x_1^2z_1^2 + x_2^2z_2^2 + 2x_1x_2z_1z_2 \\ &= (x_1z_1 + x_2z_2)^2 \\ &= \langle x, z \rangle^2\end{aligned}$$

- A function  $k : X \times X \rightarrow \mathbb{R}$  such that  $k(x, z) = \langle \phi(x), \phi(z) \rangle$  is called a kernel
- **Morale:** you don't need to apply  $\phi$  explicitly to calculate the dot product in the feature space!

## Kernel induced feature space

- The feature space induced by the kernel is not unique:  
The kernel

$$k(x, z) = \langle x, z \rangle^2$$

also calculates the dot product in the four dimensional feature space:

$$\begin{aligned}\phi : \mathbb{R}^2 &\rightarrow \mathbb{R}^4 \\ (x_1, x_2) &\mapsto (x_1^2, x_2^2, x_1 x_2, x_2 x_1)\end{aligned}$$

- The example can be generalised to  $\mathbb{R}^n$

## Problem definition

- Given a training set  $S = \{(x_1, y_1), \dots, (x_l, y_l)\}$  of points  $x_i \in \mathbb{R}^n$  with corresponding labels  $y_i \in \mathbb{R}$  the problem is to find a real-valued linear function that best interpolates the training set:

$$g(\mathbf{x}) = \langle \mathbf{w}, \mathbf{x} \rangle = \mathbf{w}'\mathbf{x} = \sum_{i=1}^n w_i x_i$$

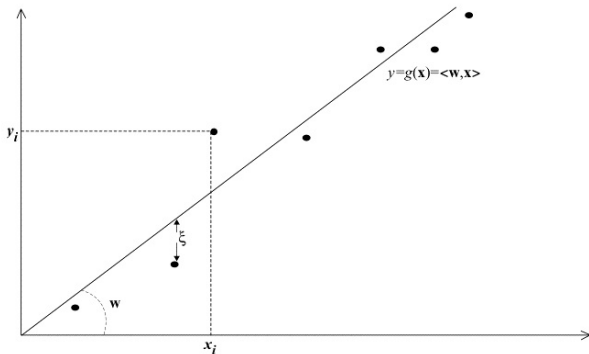
- If the data points were generated by a function like  $g(\mathbf{x})$ , it is possible to find the parameters  $\mathbf{w}$  by solving

$$\mathbf{X}\mathbf{w} = \mathbf{y}$$

where

$$\mathbf{X} = \begin{bmatrix} \mathbf{x}'_1 \\ \vdots \\ \mathbf{x}'_l \end{bmatrix}$$

# Graphical representation



## Loss function

- Minimize

$$\begin{aligned}\mathcal{L}(g, S) &= \mathcal{L}(\mathbf{w}, S) = \sum_{i=1}^l (y_i - g(x_i))^2 = \sum_{i=1}^l \xi_i^2 \\ &= \sum_{i=1}^l \mathcal{L}(g, (x_i, y_i))\end{aligned}$$

- This could be written as

$$\mathcal{L}(\mathbf{w}, S) = \|\xi\|^2 = (\mathbf{y} - \mathbf{X}\mathbf{w})'(\mathbf{y} - \mathbf{X}\mathbf{w})$$

## Solution

$$\frac{\partial \mathcal{L}(w, S)}{\partial w} = -2X'y + 2X'Xw = 0,$$

therefore

$$X'Xw = X'y,$$

and

$$w = (X'X)^{-1}X'y$$



## Dual representation of the problem

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regression

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- $w = (X'X)^{-1}X'y = X'X(X'X)^{-2}X'y = X'\alpha$
- So,  $w$  is a linear combination of the training samples,  
$$w = \sum_{i=1}^l \alpha_i X_i.$$

## Solution

- From the solution of the primal problem:

$$X'Xw = X'y,$$

- then

$$XX'Xw = XX'y,$$

- using the dual representation

$$XX'XX'\alpha = XX'y,$$

- then

$$\alpha = (XX')^{-1}y,$$

- and

$$g(x) = w'x = \alpha'Xx.$$

- Note:  $XX'$  may be close to singular, or singular according to machine precision.

# Ridge regression

- If  $XX'$  is singular, the pseudo-inverse could be used: to find the  $w$  that satisfies  $X'Xw = X'y$  with minimal norm.
- Optimisation problem:

$$\min_w \mathcal{L}_\lambda(w, S) = \min_w \lambda \|w\|^2 + \sum_{i=1}^l (y_i - g(x_i))^2,$$

where  $\lambda$  defines the trade-off between norm and loss. This controls the complexity of the model (the process is called *regularization*).

## Solution

- Taking the derivative and making it equal to zero:

$$\mathbf{X}'\mathbf{X}\mathbf{w} + \lambda\mathbf{w} = (\mathbf{X}'\mathbf{X} + \lambda\mathbf{I}_n)\mathbf{w} = \mathbf{X}'\mathbf{y},$$

where  $\mathbf{I}_n$  is an identity matrix of  $n \times n$  dimension,

- then,

$$\mathbf{w} = (\mathbf{X}'\mathbf{X} + \lambda\mathbf{I}_n)^{-1}\mathbf{X}'\mathbf{y}.$$

- In terms of  $\alpha$ :

$$\mathbf{w} = \lambda^{-1}\mathbf{X}'(\mathbf{y} - \mathbf{X}\mathbf{w}) = \mathbf{X}'\alpha,$$

- then

$$\alpha = \lambda^{-1}(\mathbf{y} - \mathbf{X}\mathbf{w}) = (\mathbf{X}\mathbf{X}' + \lambda\mathbf{I}_l)^{-1}\mathbf{y}.$$

# Prediction function

$$g(\mathbf{x}) = \langle \mathbf{w}, \mathbf{x} \rangle = \left\langle \sum_{i=1}^l \alpha_i \mathbf{x}_i, \mathbf{x} \right\rangle = \sum_{i=1}^l \alpha_i \langle \mathbf{x}_i, \mathbf{x} \rangle$$

Ridge regression as a kernel  
method

- The Gram matrix  $G = XX'$  is the matrix of dot products

$$G = XX' = \begin{bmatrix} x'_1 \\ \vdots \\ x'_l \end{bmatrix} [x_1 \cdots x_l] = \begin{bmatrix} \langle x_1, x_1 \rangle & \langle x_1, x_l \rangle \\ \langle x_l, x_1 \rangle & \langle x_l, x_l \rangle \end{bmatrix}$$

- $G$  may be replaced by a general kernel matrix,  $K$ , with  $k_{ij} = k(x_i, x_j) = \langle \phi(x_i), \phi(x_j) \rangle$
- The  $\alpha$ 's are calculated as:

$$\alpha = (K + \lambda I_l)^{-1} y$$

- The predicted function is approximated as:

$$g(x) = \sum_{i=1}^l \alpha_i k(x, x_i) = y'(K + \lambda I_l)^{-1} \begin{bmatrix} k(x, x_1) \\ \vdots \\ k(x, x_l) \end{bmatrix}$$

# Characterisation

## Theorem

*(Mercer's Theorem)*

*A function*

$$k : X \times X \rightarrow \mathbb{R},$$

*which is either continuous or has a countable domain, can be decomposed*

$$k(\mathbf{x}, \mathbf{z}) = \langle \phi(\mathbf{x}), \phi(\mathbf{z}) \rangle$$

*into a feature map  $\phi$  into a Hilbert space  $F$  applied to both its arguments followed by the evaluation of the inner product in  $F$  if and only if it satisfies the finitely positive semi-definite property.*

## Some kernel functions

Assume  $k_1$  and  $k_2$  kernels:

- $k(x, z) = p(k_1(x, z))$ .  $p$  a polynomial with positive coefficients.
- $k(x, z) = \exp(k_1(x, z))$ .
- $k(x, z) = \exp(-\|x - z\|^2 / (2\sigma^2))$ . Gaussian kernel.
- $k(x, z) = k_1(x, z)k_2(x, z)$



# Embeddings corresponding to kernels

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- It is possible to calculate the feature space induced by a kernel (Mercer's Theorem)
- This can be done in a constructive way
- The feature space can even be of infinite dimension.

## How to visualize?

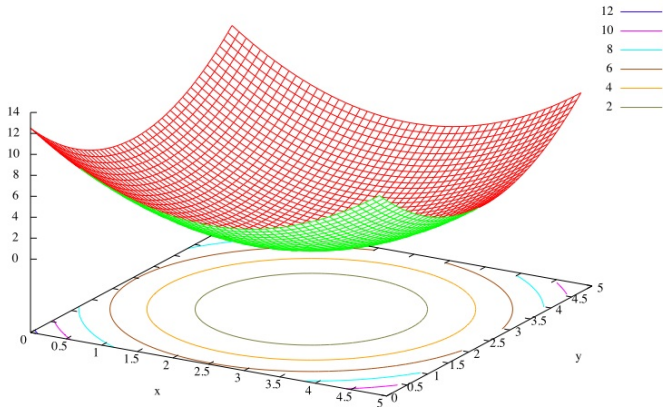
- Choose a point in input space  $p_0$
- Calculate the distance from another point  $x$  to  $p_0$  in the feature space:

$$\begin{aligned}\|\phi(p_0) - \phi(x)\|_F^2 &= \langle \phi(p_0) - \phi(x), \phi(p_0) - \phi(x) \rangle_F \\ &= \langle \phi(p_0), \phi(p_0) \rangle_F + \langle \phi(x), \phi(x) \rangle_F \\ &\quad - 2 \langle \phi(p_0), \phi(x) \rangle_F \\ &= k(p_0, p_0) + k(x, x) - 2k(p_0, x)\end{aligned}$$

- Plot  $f(x) = \|\phi(p_0) - \phi(x)\|_F^2$

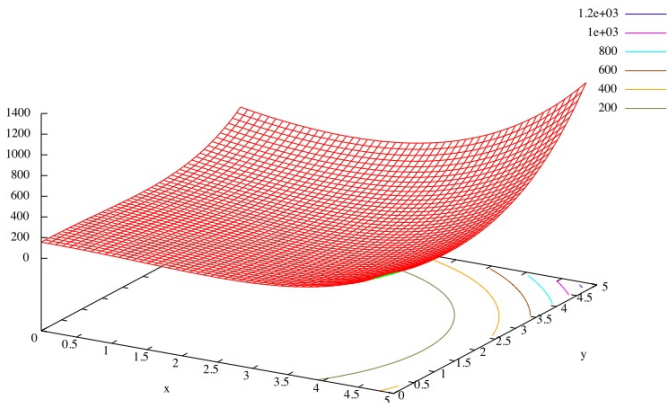
# Identity kernel

$$k(x, z) = \langle x, z \rangle$$



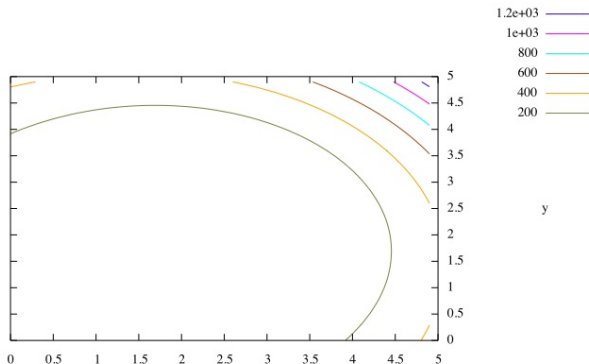
# Quadratic kernel (1)

$$k(x, z) = \langle x, z \rangle^2$$



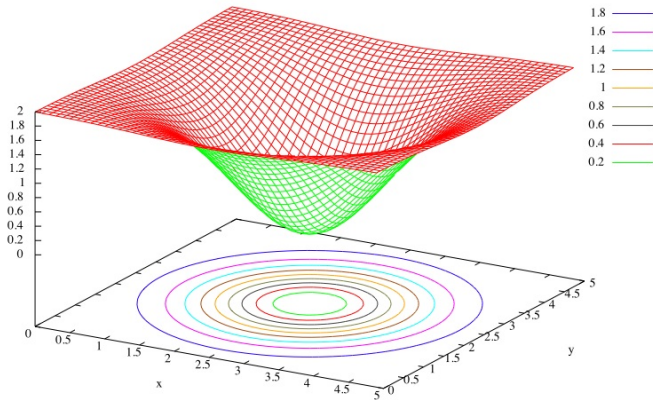
## Identity kernel (2)

$$k(x, z) = \langle x, z \rangle^2$$



# Gaussian kernel

$$k(\mathbf{x}, \mathbf{z}) = e^{-\frac{\|\mathbf{x}-\mathbf{z}\|^2}{2\sigma^2}}$$



# Basic computations in feature space

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- Means
- Distances
- Projections
- Covariance

# Classification and regression

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- Support Vector Machines
- Support Vector Regression
- Kernel Fisher Discriminant
- Kernel Perceptron



# Dimensionality reduction and clustering

- Kernel PCA
- Kernel CCA
- Kernel  $k$ -means
- Kernel SOM

## Kernels in complex structured data

- Since kernel methods do not require an attribute-based representation of objects, it is possible to perform learning over complex structured data (or unstructured data)
- We only need to define a dot product operation (similarity, dissimilarity measure)
- Examples:
  - Strings
  - Texts
  - Trees
  - Graphs

## Problem 2

How to do symbolic regression?

$$\Sigma = \{A, C, G, T\}$$

$$\begin{array}{lll} f : & \Sigma^d & \rightarrow \mathbb{R} \\ & ACGTA & \mapsto 10.0 \\ & GTCCA & \mapsto 11.3 \\ & GGTAC & \mapsto 1.0 \\ & CCTGA & \mapsto 4.5 \\ & \vdots & \vdots \\ & & \vdots \end{array}$$

## Solution

- Define a kernel on strings

$$k : \Sigma^d \times \Sigma^d \rightarrow \mathbb{R}$$

- Use the kernel along with a kernel learning regression algorithm to find the regression function
- What is a good candidate for  $k$ ?
  - a function that measures string similarity
  - higher value for similar strings, smaller value for different strings

- 

$$k(s_1 \dots s_d, t_1 \dots t_d) = \sum_{i=1}^n \text{equal}(s_i, t_i)$$

$$\text{equal}(s_i, t_i) = \begin{cases} 1 & \text{if } s_i = t_i \\ 0 & \text{otherwise} \end{cases}$$

- $k(\text{ACTAG}, \text{CCTCG}) = ?$
- Is it a kernel?

## Induced Feature Space

- What is the feature space induced by  $k$ ?

- 

$$\phi : \Sigma^d \rightarrow \mathbb{R}^{4d}$$

$$s_1 \dots s_d \mapsto (x_1^1, \dots, x_4^1, x_1^2, \dots, x_4^2, \dots, x_1^d, \dots, x_4^d)$$

$$(x_1^j, \dots, x_4^j) = \begin{cases} (1, 0, 0, 0) & \text{if } s_j = 'A' \\ (0, 1, 0, 0) & \text{if } s_j = 'C' \\ (0, 0, 1, 0) & \text{if } s_j = 'G' \\ (0, 0, 0, 1) & \text{if } s_j = 'T' \end{cases}$$

# References



Shawe-Taylor, J. and Cristianini, N. 2004 Kernel Methods for Pattern Analysis. Cambridge University Press.