

Markov  
Random  
Fields

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Application  
Example

# Markov Random Fields

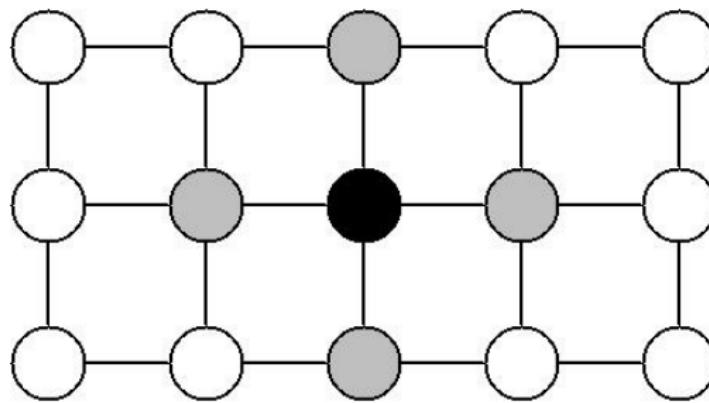
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## Markov Property

A Markov Random Field (MRF) is a graph,  $(V, Ed)$ , where each graph node,  $l_i \in V$ , corresponds to a random variable.

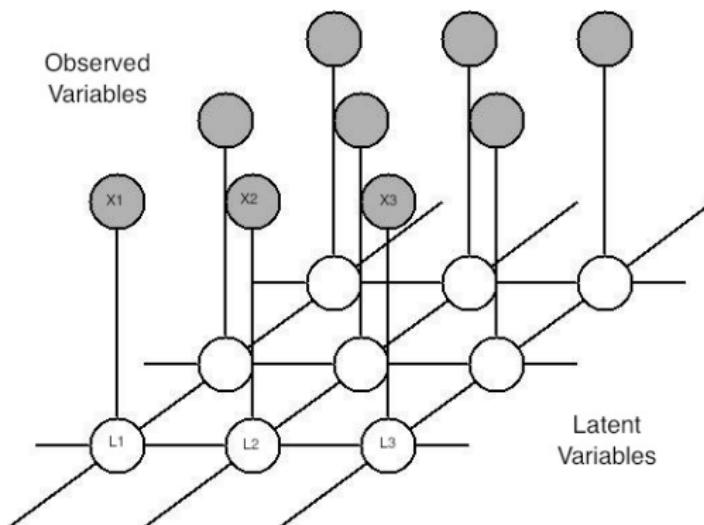


*Locality/Markov property:* A node (random variable) is independent of the other non-neighbor nodes given its neighbors:

$$P(l_i | V \setminus l_i) = P(l_i | \mathcal{N}_i), \forall i \in V$$

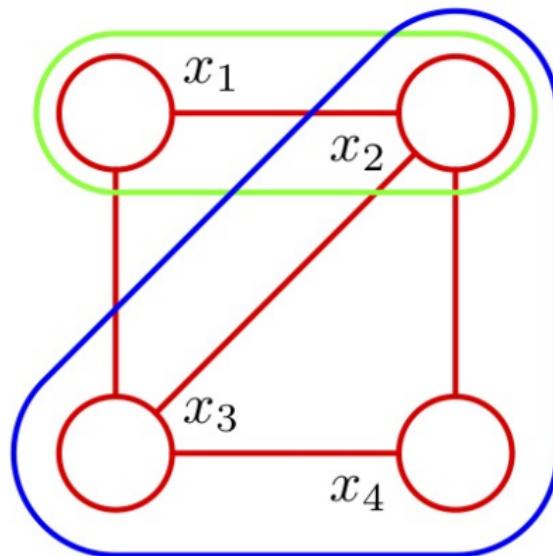
## Inference Problem

$$\max_L P(L, X) = \max_L P(l_1, \dots, l_n, x_1, \dots, x_n)$$



## Factorization Property

$$p(V) = \frac{1}{Z} \prod_C \psi_C(V_C)$$



## Energy Function

$$\psi_C(C) = e^{-E_C(V_C)}$$

$$p(V) = \frac{1}{Z} e^{-E(V)} = \frac{1}{Z} e^{-\sum_C E_C(V_c)}$$

$$\begin{aligned} \max_L \arg P(L, X) &= \max_L \arg \frac{1}{Z} e^{-E(L.X)} \\ &= \min_L \arg E(L.X) \end{aligned}$$

# Optimization of the Energy Function

- Gibbs sampling: Random samples from a probability distribution. (1984)
- Simulated annealing: MAP solution (1984)
- Iterated conditional modes (ICM) (1986)
- Loopy Belief propagation (2001)
- Graph cuts (2001)
- **Max-sum Algorithm**

# Semantic Image Segmentation

- General goal: to interpret the image content
- Specific goal: to assign **semantic categories** to some image regions

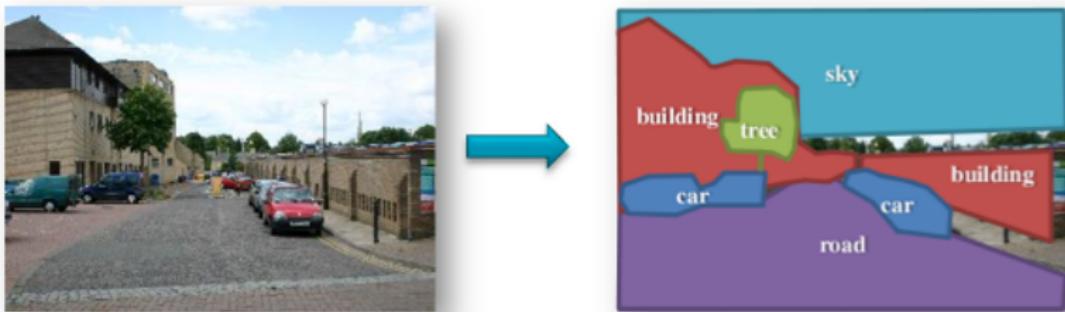


Figure: Understanding the image

# Global Semantic Segmentation Process

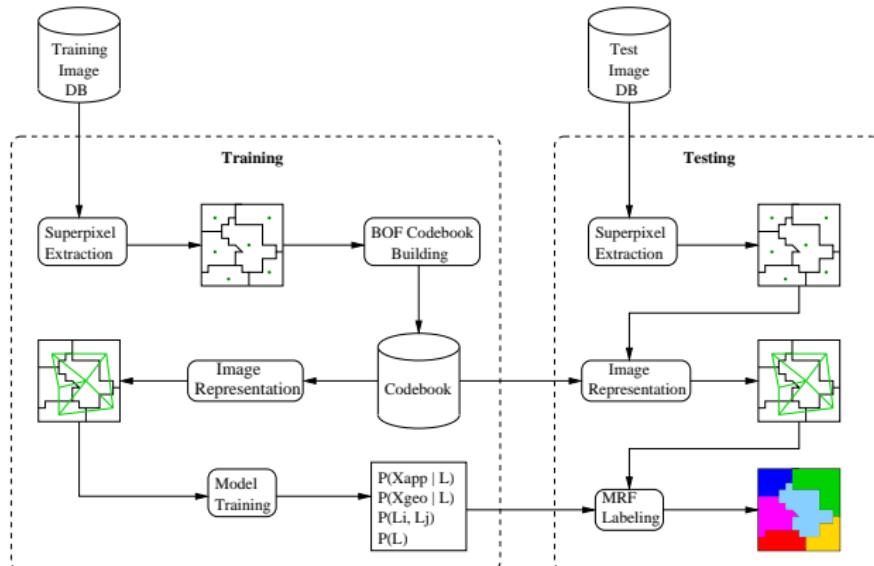
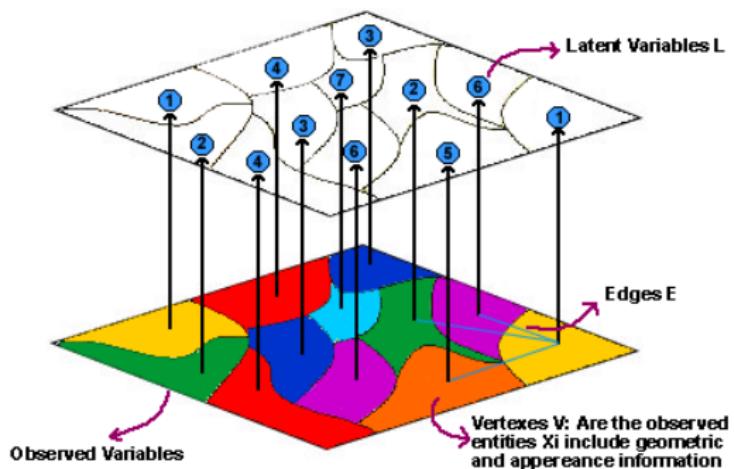


Figure: Semantic segmentation process.

# MRF Model (I)



Prediction: given a set of observations to infer the most probable assignations for the latent variables

$$\max_L P(L|X) = \max_L P(l_1, \dots, l_n | x_1, \dots, x_n)$$

## MRF Model (II)

$$P(L|X) = \frac{P(X|L)P(L)}{P(X)} = \frac{P(X^{app}|L)P(X^{geom}|L)P(L)}{P(X)}$$

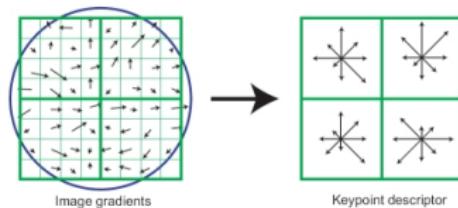
$$E(L) = \alpha E_{app}(L) + \delta E_{geom}(L) + \beta E_{edge}(L) + \gamma E_{prior}(L),$$

where:

- $E_{app}(L) = - \sum_{l_i \in V} \log P(x_i^{app}|l_i)$
- $E_{geom}(L) = - \sum_{l_i \in V} \log P(x_i^{geom}|l_i)$
- $E_{edge}(L) = - \sum_{(i,j) \in Ed} \log P(l_i, l_j)$
- $E_{prior}(L) = - \sum_{l_i \in V} \log P(l_i)$

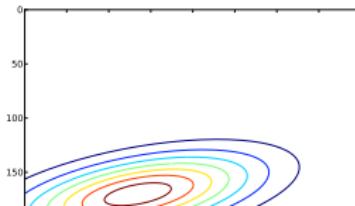
# Appearance Information

- Three types of descriptors SIFT, SURFT and DCT were tested
- SIFT worked better
- Three color components were added

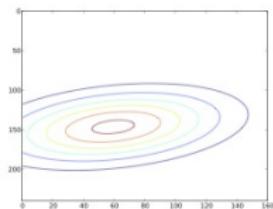


# Geometric 2D Information (I)

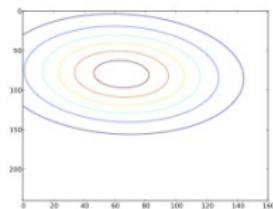
- Coordinate of the morphological center of each superpixel was recorded
- A probability distribution was estimated independently for each label class (Bivariate Gaussian)
- The vertical axis symmetry of the images was exploited to make the estimation problem easier



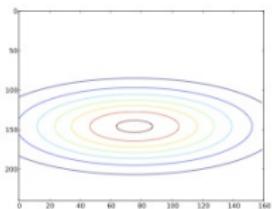
# Geometric 2D Information (II)



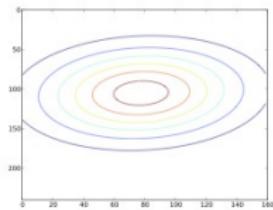
(a) Class Bicyclist



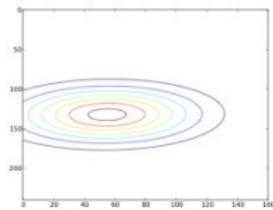
(b) Class Building



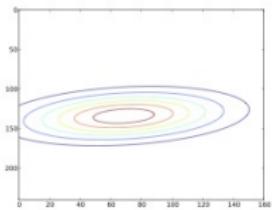
(c) Class Car



(d) Class Column\_Pole

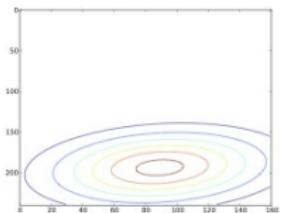


(e) Class Fence

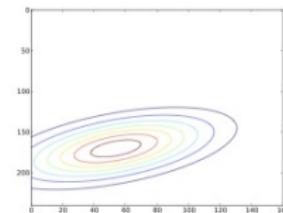


(f) Class Pedestrian

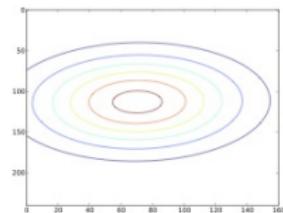
# Geometric 2D Information (III)



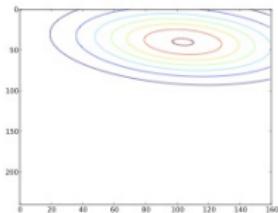
(g) Class Road



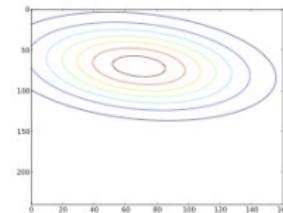
(h) Class Sidewalk



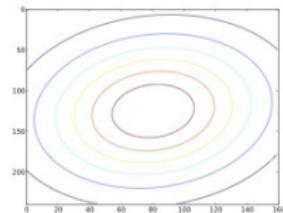
(i) Class SignSymbol



(j) Class Sky



(k) Class Tree



(l) Class Void

## Data Set

The Cambridge-driving Labeled Video Database (CadVid) is a collection of 701 labeled images (with dimension of 960 x 720 px) that associates each pixel with one of 32 semantic classes.



Figure: Image data set examples

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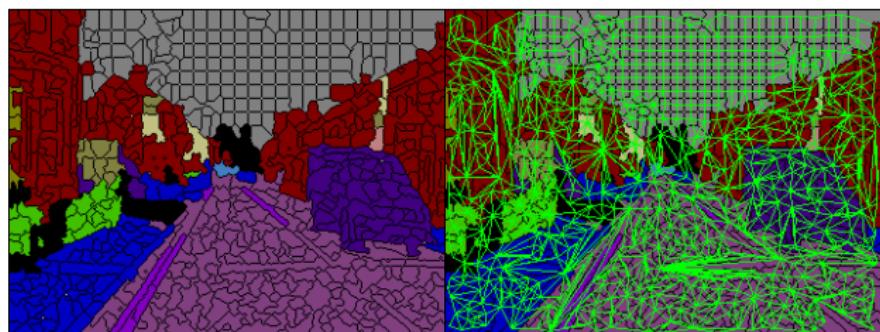
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Methodology  
Markov  
Random  
Fields Model

Exploratory  
Experiments

# Preprocessing



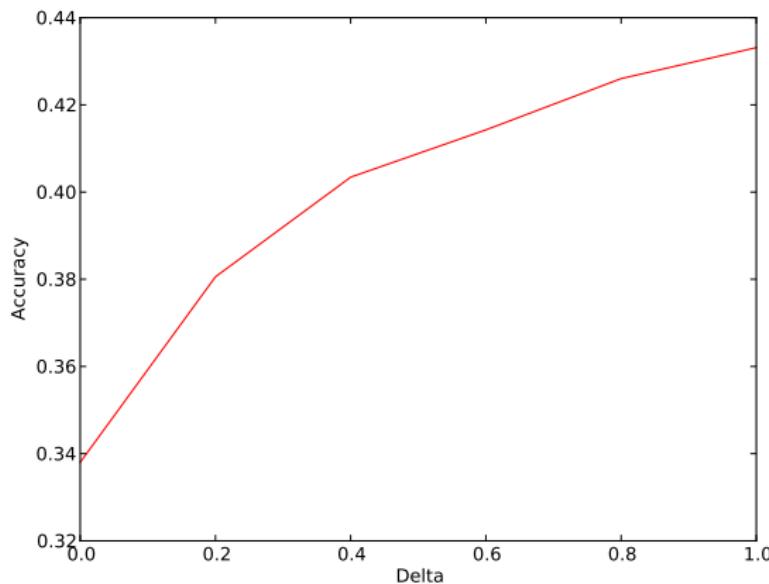
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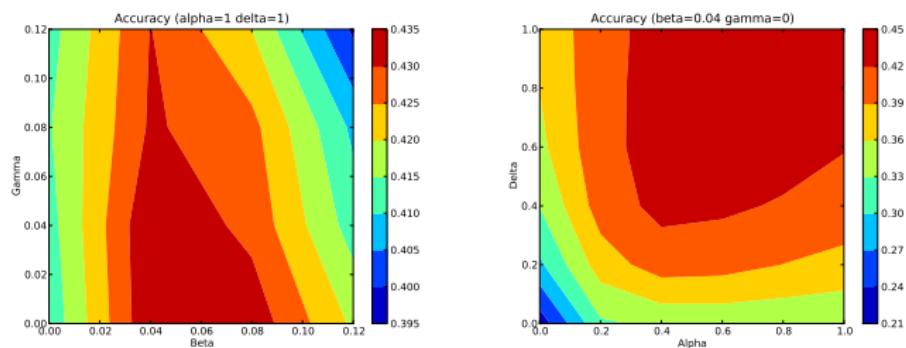
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# Importance of Geometric Information



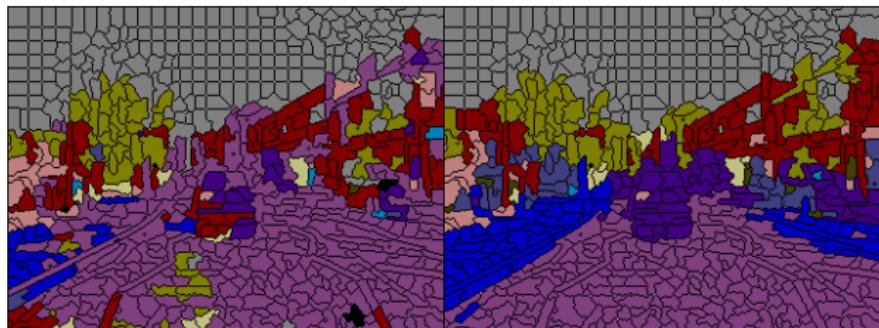
# Parameter Tuning



**Figure:** Parameter tuning on test images: left, alpha and delta parameters are set to  $\alpha = \delta = 1.0$ ; right, beta and gamma are set to best values found ( $\beta = 0.04$ ,  $\gamma = 0$ ).

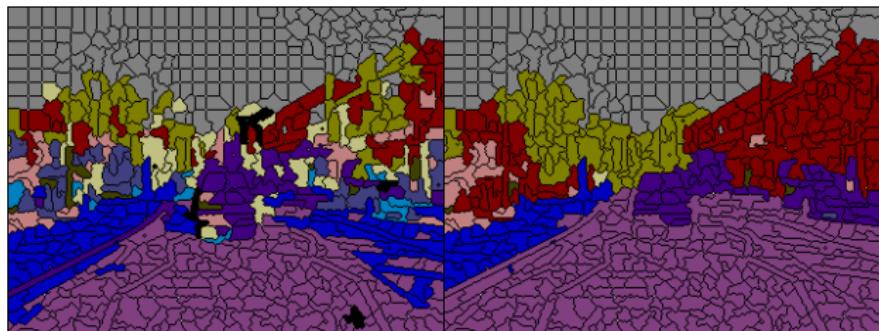
# Example Segmentation (I)

$\delta = 0$  vs  $\delta = 0.8$



## Example Segmentation (II)

$\beta = 0$  vs  $\beta = 0.12$



## Experimental Results

Method	Kind	bicyclist	building	car	fence
MRF Geo+ App	2D	14.3%	55.4%	53.9%	32.50%
MRF App	-	9.8%	52.5%	37.7%	2.4%
SVM	-	1.26%	72.17%	35.15%	0.28%
co-occ&wLg Spx	3D	28.8%	71.71%	76.5%	4.8%

Method	Kind	road	sidewalk	sky	Average
MRF Geo+ App	2D	84.8%	55.1%	92%	43.09%
MRF App	-	84.5%	22.8%	93%	33.29%
SVM	-	76.76%	8.49%	84.81%	28%
co-occ&wLg Spx	3D	88.4%	84.7%	89.5%	53%

## Conclusion

Geometrical Information Improves the model!