An Introduction to Machine Learning

Fabio González, PhD

MindLAB Research Group - Universidad Nacional de Colombia



Introducción a los Sistemas Inteligentes



Outline



Introduction

2 Machine learning

- What's machine learning
- History
- Supervised learning
- Non-supervised learning
- 3 The machine learning process
 - Model learning
 - Model evaluation
 - Feature extraction
 - Model application



Observation and analysis





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Tycho Brahe



Fabio González, PhD



An Introduction to Machine Learning

Tycho Brahe

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Johannes Kepler



Data and models

Data

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Model





Machine Learning





Machine Learning with Text Data





The fourth paradigm

Emergence of a Fourth Research Paradigm

- 1. Thousand years ago Experimental Science
 - Description of natural phenomena
- 2. Last few hundred years Theoretical Science
 - Newton's Laws, Maxwell's Equations...
- 3. Last few decades Computational Science
 - Simulation of complex phenomena
- 4. Today Data-Intensive Science
 - Scientists overwhelmed with data sets from many different sources
 - Data captured by instruments
 - Data generated by simulations
 - Data generated by sensor networks
 - eScience is the set of tools and technologies to support data federation and collaboration
 - For analysis and data mining
 - For data visualization and exploration
 - For scholarly communication and dissemination







(With thanks to Jim Gray)

What's machine learning History Supervised learning Non-supervised learning

Machine Learning

- Construction and study of systems that can learn from data
- Main problem: to find patterns, relationships, regularities among data, which allow to build descriptive and predictive models.
- Related fields:
 - Statistics
 - Pattern recognition and computer vision
 - Data mining and knowledge discovery
 - Data analytics



What's machine learning History Supervised learning Non-supervised learning

Brief history

- Fisher's linear discriminant (Fisher, 1936)
- Artificial neuron model (MCCulloch and Pitts, 1943)
- Perceptron (Rosenblatt, 1957) (Minsky&Papert, 1969)
- Probably approximately correct learning (Valiant, 1984)
- Multilayer perceptron and back propagation (Rumelhart et al., 1986)
- Decision trees (Quinlan, 1987)
- Bayesian networks (Pearl, 1988)
- Support vector machines (Cortes&Vapnik, 1995)
- Efficient MLP learning, deep learning (Hinton et al., 2007)

What's machine learning History Supervised learning Non-supervised learning

Machine Learning in the news

Big Data

Google uses machine learning to fill in the blanks in your spreadsheet

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FEATURE

Data analytics driving medical breakthroughs

Using big data to save lives

From online dating to driverless cars, machine learning is everywhere

Of Michael Useome from the University of Oxford answers our
Q&A about the mysteries of a component of artificial intelligence
Michael Payle
Michael Payle
Text, Thursday 18 September 2014 07.00 BST

to comments (0)

— MORE LIK

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What's the big deal about

Why Facebook, Google, and the NSA Want Computers That Learn Like Humans

Deep learning could transform artificial intelligence. It could also get pretty creepy.

-By Dana Liebelson | September/October 2014 Issue

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Making sense of medical sensors

Computer scientists and electrical engineers are devising a useful new patterns in data produced by medical sensors.



What's machine learning History Supervised learning Non-supervised learning

Supervised learning

- Fundamental problem: to find a function that relates a set of inputs with a set of outputs
- Typical problems:
 - Classification
 - Regression



What's machine learning History Supervised learning Non-supervised learning

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What's machine learning History Supervised learning Non-supervised learning

Non-supervised learning

- There are not labels for the training samples
- Fundamental problem: to find the subjacent structure of a training data set
- Typical problems: clustering, segmentation, dimensionality reduction, latent topic analysis
- Some samples may have labels, in that case it is called semi-supervised learning





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Non-supervised learning

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The machine Learning process



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Model learning



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Model induction from data

- Learning is an *ill-posed* problem (more than one possible solution for the same particular problem, solutions are sensitive to small changes on the problem)
- It is necessary to make additional assumptions about the kind of pattern that we want to learn
- **Hypothesis space**: set of valid patterns that can be learnt by the learning algorithm
- Occam's razor: "All things being equal, the simplest solution tends to be the best one."



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Approaches to learning

- Probabilistic:
 - Generative models: model P(Y, X)
 - Discriminative models: model P(Y|X)
- Geometrical:
 - Manifold learning: model the geometry of the space where the data lives
 - Max margin learning: model the separation between the classes
- Optimization:
 - Energy/loss/risk minimization



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Learning as optimization

• General optimization problem:

 $\min_{f\in H}L(f,D),$

with H:hypothesis space, D:training data, L:loss/error

• Example, logistic regression:

• Hypothesis space:

$$y(x) = P(C_+|x) = \sigma(w^T x)$$

• Cross-entropy error:

$$E(w) = -\ln p(\mathbf{t}|w) = -\sum_{n=1}^{\ell} [t_n \ln y_n + (1 - t_n) \ln(1 - y_n)] \stackrel{\text{def}}{=} \mathbf{n} \mathbf{c}$$

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Methods

- Supervised generative:
 - Naïve Bayes
 - Graphical models
 - Markov random fields
 - Hidden markov models
- Supervised discriminative:
 - Logistic regression
 - Ridge regression
 - Conditional random fields
- Supervised geometrical
 - Max margin classification (SVM)
 - k-nearest neighbors

- Non-supervised generative:
 - Latent semantic analysis
 - Latent Dirichlet allocation
 - Gaussian mixtures
- non-supervised geometrical:
 - *k*-means
 - PCA
 - Manifold learning
- Other
 - Neural networks (deep learning)
 - Decision tress
 - Association rules

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Methods



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Strategies

- Optimization (non-linear, convex, etc)
- Stochastic gradient descent
- Kernel methods
- Maximum likelihood estimation
- Maximum a posteriori estimation
- Bayesian estimation (variational learning, Gaussian processes)
- Expectation maximization
- Maximum entropy models
- Sampling (Markov Chain Monte Carlo, particle filtering)

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Evaluation



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Training error vs generalization error

• Training error:

$$\sum_{i=1}^{\ell} L(f_w, S_i)$$

• Generalization error:

 $E[(L(f_w,S)]$



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Cross validation

Average Square Error (Gini index)



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Overfitting and underfitting





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Regularization



- Controls the complexity of a learned model
- Usually, the regularization term corresponds to a norm of the parameter vector (L_1 or L_2 the most common)
- In some cases, it is equivalent to the inclusion of a prior and finding a MAP solution.



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Feature extraction



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Features

- Features represent our prior knowledge of the problem
- Depend on the type of data
- Specialized features for practically any kind of data (images, video, sound, speech, text, web pages, etc)
- Medical imaging:
 - Standard computer vision features (color, shape, texture, edges, local-global, etc)
 - Specialized features tailored to the problem at hand
- New trend: learning features from data



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Feature learning





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Unsupervised feature learning





Layer L₁

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AMIDA-MICCAI 2013 Challenge

Team name	Precision	Recall	F ₁ -Score
IDSIA	0.610	0.612	0.611
DTU	0.427	0.555	0.483
SURREY	0.357	0.332	0.344
ISIK	0.306	0.351	0.327
PANASONIC	0.336	0.310	0.322
CCIPD/MINDLAB	0.353	0.291	0.319
WARWICK	0.171	0.552	0.261
POLYTECH/UCLAN	0.186	0.263	0.218
MINES	0.139	0.490	0.217
SHEFFIELD/SURREY	0.119	0.107	0.113
SEOUL	0.032	0.630	0.061
NTUST	0.011	0.685	0.022
UNI-JENA	0.007	0.077	0.013
NIH	0.002	0.049	0.003

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Model application



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High-throughput data analytics

- Large scale machine learning (big-data):
 - Large number of samples
 - Large samples (whole-slide images, 4D high-resolution volumes)
- Scalable learning algorithms (on-line learning)
- Distributed computing architectures (Hadoop, Spark)
- GPGPU computing and multicore architectures



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Questions?

fagonzalezo@unal.edu.co

http://www.mindlaboratory.org

